## POMERANIAN TRAINING TIPS

POMERANIANS ARE A FUN-LOVING OUTGOING LOVEABLE TOY DOG WITH POUNDS OF PERSONALITY. POMERANIANS ARE ALL POOF AND PLAYFULNESS. SINCE POMERANIANS DESCENDED FROM SPITZ TYPE DOG. POMERANIANS STILL HAVE A WORKING DOGS BRAVERY AND SOME OF THE SPITZ INDEPENDENT SPIRIT.

THEREFORE, START TRAINING YOUR POMERANIAN AT A YOUNG AGE TO DO NEW TRICKS THAT YOU BOTH WILL ENJOY.

IF YOUR PUPPY IS ACTIVE JUMPING AROUND. MAYBE TRY TRAINING YOUR PUPPY OR DOG TO JUMP THROUGH A HOOP. BREAK THE TRICK INTO EASY STEPS. BY HAVING YOUR PUPPY OR DOG WALK THOUGH THE HOOP SLOWLY WORKING UP TO JUMPING THOUGH THE HOOP. IF YOUR PUPPY OR DOG IS LAIDBACK- TEACH A EASY TRICK LIKE ROLL OVER- IN EXCHANGE FOR A BELLY RUB. POMERANIANS ARE GENERALLY A STURDY TOY DOG USE CAUTION WHEN DECIDING ON TRICKS TO TEACH.

PRAISE YOUR POMERANIAN AS THOUGH YOUR DOG ACCOMPLISHED SOMETHING REALLY CHALLENGING.

USING SOUND OR A BEEPER OR CLICKER IN TRAINING: STEPS TO TEACH YOUR DOG.

STEP 1. HOLD THE CLICKER ONE HAND AND A TREAT IN THE OTHER. WAIT FOR YOUR DOG TO APPROACH YOU.

STEP 2. RELEASE THE TREAT TO THE DOG. AS SOON AS YOU RELEASE THE TREAT. CLICK THE CLICKER. REPEAT THIS ACTION FOR PERIODS OF UP TO 20 MINUTES. AS THE DOG LEARNS TO ASSOCIATE THE SOUND OF THE CLICKER WITH RECEIVING A TREAT. THE SOUND ITSELF BECOMES ITS OWN REWARD. THIS WON'T HAPPEN OVERNIGHT. BUT THE SOONER YOU INTRODUCE THIS STIMULUS, THE SOONER YOUR DOG WILL LEARN WHAT IT MEANS. EVENUALLY, YOUR DOG WILL RESPOND THE SOUND OF THE CLICKER AS QUICKLY AS HE RUNS TO GET A TREAT.

STEP 3. ALWAYS CARRY THE CLICKER WHEN WITH YOUR PUPPY. YOU NEVER KNOW WHEN AN OPPORTUNITY TO REWARD HIM WILL ARISE. FOR EXAMPLE, YOUR PUP MAY VOLUNTARILY GO LIE IN HIS BASKET OR URINATE IN THE

CORRECT PLACE. USING THE CLICKER MEANS YOU CAN REINFORCE DESIRED BEHAVIOR, NOT JUST DURING DESIGNATED TRAINING TIME.

TEACHING THE SIT WITH A WHISTLE

STEP 1. HOLD THE CLICKER IN ONE HAND AND A TREAT IN THE OTHER. PUT THE WHISTLE IN YOUR MOUTH.

STEP 2. RAISE THE TREAT OVER YOUR DOG'S HEAD AND MOVE IT BACKWARD. AS YOU DO THIS, BLOW INTO THE WHISTLE USING SINGLE, SHORT BLASTS, LEAVING DISTINGUISHABLE GAPS. AS YOU MOVE THE TREAT BACKWARD, YOUR DOG WILL NATURALLY HIT THE SIT POSITION SO HE CAN FOLLOW IT. ALL YOU ARE DOING HERE IS REPLACING THE SOUND OF THE WORD "SIT!" WITH THE SOUND OF THE WHISTLE. SINCE YOUR DOG DOESN'T UNDERSTAND WORDS ANYWAY, EITHER SOUND WILL WORK. THE WHISTLE IS MORE DISTINCTIVE AND CAN BE USED FROM FAR AWAY.

STEP 3.SOUND THE CLICKER THE SECOND YOUR DOG'S BOTTM HITS THE FLOOR AND RELEASE THE TREAT. THE TREAT IS THE LURE. AND THE CLICKER IS THE REWARD. BUT USE THE TREAT TO REWARD THE DOG FOR THE FIRST FEW DAYS, UNTIL YOUR DOG LEARNS THE BEHAVIOR. REPEAT THESE FIVE OR SIX TIMES DAILY. OVER TIME, YOUR DOG WILL LEARN THAT IF HE HEARS A SINGLE, SHORT BLAST ON THE WHISTLE AND THEN SIT DOWN, HE RECEIVES THE POSITIVE STIMULUS OF THE CLICKER. ONCE HE LEARNS EXACTLY WAT HE NEEDS TO DO. YOU CAN ELIMINATE THE TREAT FROM THE EXERCISE.

TEACHING YOUR DOG TO FETCH:

YOU WILL NEED:

TWO IDENTICAL BALLS OR TOYS THAT THE DOG LOVES TO PLAY WITH

TINY, TASTY TITBITS TO USE AS REWARDS

A LONGLINE

TIME AND PATIENCE

START TRAINING IN A QUIET, DISTRACTION-FREE SPACE SO THE DOG CONCENTRATES ON YOU. BUT AS YOUR DOG SKILLS IMPROVE, YOU CAN SEAMLESSLY EXTEND HIS TRAINING INTO PLAY SESSIONS IN THE PARK.

WHEN PRACTICING IN PUBLIC PLACES. IT'S BEST TO USE A LONGLINE SO THAT YOU HAVE CONTROL OF YOUR DOG IF IT GETS DISTRACTED DON'T HAVE TO WORRY ABOUT IT TAKING OFF.

REMEMBER WHEN GIVING THE COMMAND "FETCH" SAY IT IN A CLEAR, EXCITED VOICE, SO YOUR DOG GETS CAUGHT UP IN THE SPIRIT OF THE PLAY AND ENJOYS IT. YOU WILL KNOW WHEN YOUR DOG IS LOSING INTEREST OR GETTING TIERD.

## THE BASIC FETCH METHOD-

- 1. SIT- HAVE YOUR DOG PERFORM THE "SIT" COMMAND
- 2. GET YOUR DOGS ATTENTION- GET THE DOG'S ATTENTION AND SHOW ITS FAVORITE TOY OR BALL.
- 3. TOSS THE TOY OR BALL- NOW TOSS THE TOY OR BALL A FEW FEET AWAY AND SAY "FETCH"
- 4. ENCOURAGE THE CHASE-AS THE DOG RUNS AFTER THE TOY OR BALL, SAY "YES" IN A HAPPY VOICE TO ENCOURAGE YOUR DOG.
- 5. ENCOURAGE RETURN AS YOUR DOG PICKS IT UP, MAKE AS IF TO MOVE AWAY FROM YOUR DOG OR SLAP YOUR THIGH. THE IDEA BEING TO HAVE YOUR DOG RUN BACK TO YOU, RATHER THAN RUN OFF.
- 6. GET EXCITED- ACT EXCITED AS YOUR DOG RUNS TOWARDS YOU.
- 7. RETURN THE TOY OR BALL- ONCE YOUR DOG ARRIVES AT YOUR FEET, HAVE HIM SIT AND THEN DROP THE TOY OR BALL INTO YOUR HAND OR AT YOUR FEET. YOU MAY GIVE YOU'RE A DOG A TREAT IN ORDER TO GET YOUR DOG TO DROP THE TOY OR BALL.